TURGAY ÖZDEMİR

COMPUTER ENGINEER



EDUCATION

Antalya Bilim University - 2017 / 2022

Computer Engineering I https://antalya.edu.tr/en

I was the founder of the Antalya Bilim University Cyber Security Club and served as the club President for 2021-2022. I organized conferences to raise awareness about cyber attacks and provided introductory training to club members in Ethical hacking. I was also a member of the Game Development Community Club.

JOB EXPERIENCE

Game Developer - 08.2022 - 08.2023

Celadon WLVS LLC | https://celadonsoft.com/

As a Game Developer at Celadon WLVS LLC, I successfully developed many tabletop games for the new gaming console, Unidice. These games were made compatible for play on both mobile devices and with Unidice. I was actively involved in all stages of the game development, undertaking various responsibilities such as programming, design, testing, and debugging.

I was developing a new Hyper casual game every two weeks. I also assumed roles in game ideation, game design, and level design. My creative thinking skills and ability to prototype quickly were significant advantages in this rapid development cycle.

Manager I 07.2020 - Present

Softlas Yazılım | https://softlas.com/

I have been working on Smart Home Technologies since I founded my own company. I undertake both the management and tasks such as KNX programming, installation of network products, multimedia integrations, and IFTTT integrations by myself. Combining leadership and execution abilities across a broad range from project management to technical implementations, I have a successful track record in delivering optimal solutions to my clients.

Within my own company, I develop Hyper casual and casual games for mobile platforms, as well as PC games. I play an active role in the game design, programming, and project management stages of the project. The games I develop for different platforms demonstrate both my technical skills and my ability to manage and implement various projects. I manage and develop each game through every step of the process from the ideation stage to the final product.

INTERNSHIPS

Intern Frontend Developer I 2021 | Pi Yazılım

» In this internship position, I gained my initial experience in Frontend Development by learning to use HTML, CSS, and JavaScript.

Intern Backend Developer I 2021 | Cyber Medya Bilişim

» In this internship position, I worked with marketplace integrations and learned about concepts like servers and APIs. This experience enhanced my understanding of backend development and improved my technical skills.

ABOUT ME

I am a computer engineer and game developer. I am an entrepreneur who started my own business during my university education. My ability to quickly adapt to the latest technologies and effectively use artificial intelligence tools sets me apart in the industry. I have strong skills in Prompt writing. I continue to improve myself and my skills by constantly developing new projects.

CERTIFICATES

- » Techcareer Game Development Bootcamp
- » Using Git and GitHub with Sourcetree
- » C# Application Development Training from A to Z
- » Object Oriented Programming C# Development and Compliance Training
- » KOSGEB Advanced Entrepreneurship Training

SKILLS

Technical Skills

- » Unity: DOTS, URP & HDRP, UI Toolkit, New Input System, Cinemachine, Scriptable Objects, Unity Events, Object Pooling, Tweening, Dependency injection
- » Programming: C#, Shader, Java, Python, Javascript, HTML, CSS
- » Consept: Object Oriented Programming, Data Structures, Design Patterns, Git, Github, Gitlab, Sourcetree
- » Design: Game Design, Level Design, Adobe Photoshop

Soft Skills

» Communication, Teamwork, Problem-solving, Time management, Creativity, Research skills, Logical thinking, Troubleshooting skills

LANGUAGE

Turkish
English
Russian
Italian

CONTACT INFORMATION

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